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Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that Popular Science and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better. A comprehensive manual exploring radiometry methodologies and principles used with satellite-, radiometer- and thermal-camera data, for academic researchers and graduate students. The Mac is famous for its user-friendliness. Maybe that's why you bought one in the first place. But to make the most of all its marvelous capabilities, you'll be glad to have an equally friendly resource to help you use it. Written by the renowned New York Times technology columnist David Pogue, Macs For Dummies has long been the bestselling Mac book because it provides just what you need to know to get the best performance from your Mac. And like the Mac itself, this book is easy to use, with plain-English explanations and step-by-step instructions. The revised eighth edition covers Basics for beginners Setting up your printer Working with OS X Getting online and using e-mail Creating and saving documents Using iTunes, iPhoto, and iMovie What to do if things go wrong Whether this is your first computer or you've just upgraded to OS X, you'll find help when you need it in this handy guide. You'll discover how to Set up your Mac, connect printers and other devices, and navigate the desktop and Dock Establish an account with an Internet service provider, set up e-mail, and start surfing the Web Use all the basic software programs and work with files Edit home movies with iMovie, download music and use iTunes, burn CDs and DVDs, and edit images with iPhoto Share your Mac or set up a home network Perform basic Mac maintenance, find and fix problems, upgrade your Mac, and more With Macs For Dummies, 8th Edition by your side, you'll be prepared to take advantage of every exciting feature that Mac and OS X have to offer. Before you know it, you'll be living the digital lifestyle, cruising the Internet like a pro, printing documents and photos--and even getting some work done! First Published in 2005. Routledge is an imprint of Taylor & Francis, an informa company. An easy-to-follow introduction to digital audio demystifies the techniques of making, editing, sharing, and preserving high-quality videos, offering practical suggestions on the array of camcorder choices available and how to pick

the right one, how to shoot a better video, essential technical skills, downloading and editing procedures, and more. Original. 12,500 first printing. This edition covers iMovie 10.0 for Mac and iMovie 2.0 for iOS. iMovie's sophisticated tools make it easier than ever to turn raw footage into sleek, entertaining movies--once you understand how to harness its features. Experts David Pogue and Aaron Miller give you hands-on advice and step-by-step instructions for creating polished movies on your Mac, iPhone, or iPad. Dive in and discover why this is the top-selling iMovie book. The important stuff you need to know Get started. Import footage, review clips, and create movies, using iMovie's new, streamlined layout. Include stunning effects. Introduce instant replays, freeze frames, fast-forward or slo-mo clips, and fade-outs. Add pro touches. Create cutaways, picture-in-picture boxes, side-by-side shots, and green-screen effects. Make movies on iOS devices. Tackle projects on your iPhone, iPad, or iPod Touch with our book-within-a-book. Produce stunning trailers. Craft your own Hollywood-style "Coming Attractions!" previews. Share your masterpiece. Quickly post movies to YouTube, Facebook, Vimeo, CNN iReport, and iTunes. Watch iMovie Theater. Play your movies on any Apple gadget in iMovie's new full-screen cinema. Bestselling author Pogue has done it again with his definitive treatment of the iLife '04 suite of applications that includes iTunes 4.2, iPhoto 4, iMovie 4, iDVD 4, and the newly minted GarageBand. This manual lets readers marry the stunning quality of digital media with the power of imagination. Provides information on converting and storing old film and photos to digital prints, cine film and video tape to DVD, audio tape and vinyl to CD and MP3, old files onto new computers. Provides lists of selling prices of items found on eBay in such categories as antiques, boats, books, cameras, coins, collectibles, dolls, DVDs, real estate, stamps, tickets, and video games. The magazine that helps career moms balance their personal and professional lives. Explains how to use the Macintosh video production programs to capture and edit digital videos, apply effects, create DVD menus, and burn DVDs. This entertaining guide not only takes readers through every step of iMovie video production--from choosing and using a digital camcorder to burning the finished work onto CDs--but also covers in depth the many new features in Version 2. We're in the midst of a digital media-making revolution--and the Canon© Vixia© G10 and XA10 camcorders are at the forefront. Blurring the line between 'prosumer' and professional, the G10 and XA10 are sharper, cleaner, more compact, more portable, and boast more professional features than any prior palm-sized camcorder in their price range. This book is a comprehensive field guide to the concepts, strategies, equipment, and procedures for achieving the best results possible with Canon's top-of-the-line palm-sized camcorders. The guide focuses on the specific features of the Canon Vixia HF G10 and XA10, but users of other camcorders in the Vixia series, the Legria series (shooting PAL), and other camcorders will find a wealth of relevant information. With a high-definition palm-sized camcorder such as the Canon Vixia G10 or XA10, your potential is limited only by your imagination and your resourcefulness. With many colour images and easily comprehensible diagrams, The Digital Video Manual provides an essential port of call for anyone looking to make their first video, or take their production to a new level of expertise. Why waste a thousand words? Photos tell stories. And the more you can do with your digital camera, the better the story you can tell. So build a remote control and sneak up on that picture that keeps eluding you. Create an adapter that lets you use SLR-type lenses on your point-and-shoot. Play with lens magnification or create a pinhole lens. Beef up flash memory. And that's just where the tale begins. The ending is up to you. Hack any digital camera Illustrated step-by-step directions

for more than 20 hacks, including: Building triggers Accessing raw sensor data Making accessory lens adapters Eliminating the infrared blocking filter Extending lenses Making reverse macro adapters Building a monopod Creating bicycle and car mounts Hacking microdrives from other devices David Pogue highlights the newest features, changes, and improvements of the incomparable iLife '05; covers the capabilities and limitations of each of the five programs within the suite; and delivers countless undocumented tips, tricks, and secrets for getting the best performance out of each. With iLife '05: The Missing Manual at the ready, there's nothing standing between you and professional-caliber music, photos, movies, and more. This book combines Apple's trademark visual elegance with the underlying stability of UNIX, which adds up to a rock-solid operating system. Pogue covers each of the control panels and bonus programs that come with Mac OS X, including iTunes, Mail, Sherlock, and Apache, the built-in Web-server. Presents a comprehensive guide to Macintosh filmmaking and DVD design that includes film techniques, editing basics, and mastering DVDs. Single Camera Video Production, fifth edition is intended for the beginning media student and as a reference for experienced media professionals to review the rapidly changing technology and production techniques in the digital media production field. Single Camera Video Production provides an overview of the entire video production process and is especially geared to present production techniques used in single-camera video production. Presented in a concise, easy-to-understand format, readers gain the insight they need to create their own (digital) video productions. Clear illustrations demonstrate the techniques presented in the book. An update is needed to reflect the rapid changes to the technology and industry, including nonlinear editing, digital production techniques, and high definition video production. This new edition expands the concentration on digital equipment and production techniques applicable to single camera video production. Field production is accentuated without ignoring studio single camera production. There is also detailed coverage of digital non-linear editing, digital audio, and lighting for digital productions. A new section is included on production workflow designed to carry out the importance of advanced and consistent planning of a production from audience analysis to format choices and eventual distribution methods that must start during the preproduction stage. Presented in an easy to follow, two-page spread layout, the topics are concise and clear. More than 100 new illustrations show the latest equipment and techniques. An expanded production bibliography and glossary complete the additions to this book. Don't miss the other Media Manuals from Focal Press! Check out Grammar of the Shot 2e and Grammar of the Edit 2e. Praise for the last edition: "Single-Camera Video Production is easy reading for the newcomer yet it has enough depth for the video professional. Chapters on digital video, nonlinear editing and a full description of pre-production treatments and contracts make it an excellent resource." - Videomaker "The Focal Press Media Manual series sets out to deliver practical advice, technical know-how and practical skills in a direct, no-nonsense way, without information overload, making sure the essentials are all well-covered. Musburger's Single Camera Video Production, now in its fourth edition, faithfully sticks to this format, with surprising clarity for a complex technology...What is really good about this manual is that it explains every aspect of production and every role on set, but also how they dovetail to support each other...This is a manual that as the name suggests, you should keep close at hand. It is invaluable as a quick-access reference...a pocket book that will pay for itself time and time again throughout many productions." - www.shootingpeople.org An academic approach to the

popular use of video production technology The articles collected in this volume from the two companion Arts Special Issues, "The Machine as Art (in the 20th Century)" and "The Machine as Artist (in the 21st Century)", represent a unique scholarly resource: analyses by artists, scientists, and engineers, as well as art historians, covering not only the current (and astounding) rapprochement between art and technology but also the vital post-World War II period that has led up to it; this collection is also distinguished by several of the contributors being prominent individuals within their own fields, or as artists who have actually participated in the still unfolding events with which it is concerned

Battery Management Systems - Design by Modelling describes the design of Battery Management Systems (BMS) with the aid of simulation methods. The basic tasks of BMS are to ensure optimum use of the energy stored in the battery (pack) that powers a portable device and to prevent damage inflicted on the battery (pack). This becomes increasingly important due to the larger power consumption associated with added features to portable devices on the one hand and the demand for longer run times on the other hand. In addition to explaining the general principles of BMS tasks such as charging algorithms and State-of-Charge (SoC) indication methods, the book also covers real-life examples of BMS functionality of practical portable devices such as shavers and cellular phones. Simulations offer the advantage over measurements that less time is needed to gain knowledge of a battery's behaviour in interaction with other parts in a portable device under a wide variety of conditions. This knowledge can be used to improve the design of a BMS, even before a prototype of the portable device has been built. The battery is the central part of a BMS and good simulation models that can be used to improve the BMS design were previously unavailable. Therefore, a large part of the book is devoted to the construction of simulation models for rechargeable batteries. With the aid of several illustrations it is shown that design improvements can indeed be realized with the presented battery models. Examples include an improved charging algorithm that was elaborated in simulations and verified in practice and a new SoC indication system that was developed showing promising results. The contents of Battery Management Systems - Design by Modelling is based on years of research performed at the Philips Research Laboratories. The combination of basic and detailed descriptions of battery behaviour both in chemical and electrical terms makes this book truly multidisciplinary. It can therefore be read both by people with an (electro)chemical and an electrical engineering background. Take an in-depth look at the art and techniques of stop-motion animation. The Advanced Art of Stop-Motion Animation helps experienced stop-motion artists enhance their craft by exploring the professional methods and advanced technology used by top film studios today. This book features expanded coverage of the basic principles of animation, including specific applications for character performance and visual effect compositing techniques. All the newest technology is touched on, including detailed information on camera rigs, effects, and shooting stop-motion in stereoscopic 3D. Discover new puppet building techniques, including the technology behind the rapid prototyping of computer models for stop-motion production. You'll even find a thorough history of early feature-length stop-motion films. The practical techniques and skills presented are enhanced by interviews with many of the most celebrated stop-motion artists as well as coverage of the work of several artists working in the online stop-motion community. Whether your focus is low-budget indie filmmaking or big studio productions, The Advanced Art of Stop-Motion Animation provides a comprehensive look at both the latest methods and the artists who are driving the revival

of stop-motion animation. Singapore's leading tech magazine gives its readers the power to decide with its informative articles and in-depth reviews. The latest versions of iMovie HD and iDVD 5 are, by far, the most robust moviemaking applications available to consumers today. But whether you're a professional or an amateur moviemaker eager to take advantage of the full capabilities of these applications, don't count on Apple documentation to make the cut. You need iMovie HD & iDVD 5: The Missing Manual iMovie HD & iDVD 5: The Missing Manual Capturing quality footage (including tips on composition, lighting, and even special-event filming) Building your movie track, incorporating transitions and special effects, and adding narration, music, and sound Working with picture files and QuickTime movies Reaching your intended audience by exporting to tape, transferring iMovie to QuickTime, burning QuickTime-Movie CDs, and putting movies on the Web (and even on your cell phone!) Using iDVD 5 to stylize and burn your DVD creation iMovie HD & iDVD 5: The Missing Manual. The Macintosh Way is a "take-no-prisoners guide to marketing warfare" says Jean Louis Gasse, founder and president of Be, Inc. Must reading for anyone in the high-tech industry, it is valuable, insightful guide to innovation management and marketing for any industry. Video Ethnography in Practice is a brief guide for students in the social disciplines who are required to produce an ethnographic video, the most significant new methodological technique in 21st century social analysis. It shows students at any level how to plan, shoot, and edit their own ethnographic videos within three weeks using desktop technology and widely available software. This volume covers every step of iMovie video production, from choosing and using a digital camcorder to burning the finished work onto CDs. This book helps iMovie 3 users realize the software's potential as a breakthrough in reducing the cost, complexity, and difficulty of desktop video production. This work provides comprehensive and contemporary information on the essential concepts and terms in video and television, including coverage of test and measurement procedures. Apple's video-editing program is better than ever, but it still doesn't have a printed guide to help you get started. That's where this gorgeous, full-color book comes in. You get clear explanations of iMovie's impressive new features, like instant rendering, storyboarding, and one-step special effects. Experts David Pogue and Aaron Miller also give you a complete course in film editing and DVD design. Edit video like the pros. Import raw footage, add transitions, and use iMovie's newly restored, intuitive timeline editor. Create stunning trailers. Design Hollywood-style "Coming Attractions!" previews for your movies. Share your film. Distribute your movie in a variety of places—on smartphones, Apple TV, your own site, and with one-click exports to YouTube, Facebook, Vimeo, CNN iReport, and MobileMe. Make DVDs. Design the menus, titles, and layout for your DVDs, and burn them to disc. This book covers version 9 of Apple's iMovie software. Bursting with new features, Apple's iMovie '09 is vastly more usable and complete than iMovie '08 -- amazing right out of the box. But the box doesn't include a good user's guide, so learning these applications is another matter. iMovie '09 and iDVD: The Missing Manual gets you up to speed on everything you need to turn raw digital footage into highly creative video projects. You get crystal-clear, jargon-free explanations of iMovie's new video effects, slow & fast motion, advanced drag & drop, video stabilization, and more. Author and New York Times tech columnist David Pogue uses an objective lens to scrutinize every step of process, including how to: Organize your videos just like your photos, and precisely edit with ease Work on multiple iMovie projects at once and drag & drop clips among them Integrate with other iLife programs to use songs, photos, and an original sound track

Output your creation to a blog, its own web page, or as a video podcast with iWeb

Understand basic film techniques to improve the quality of the video you bring to iMovie

From choosing and using a digital camcorder to burning the finished work onto DVDs, posting it online, or creating versions for iPod and iPhone, iMovie '09 & iDVD: The Missing Manual helps you zoom right in on the details.

The Best Ever Book of Money Saving Tips for Antiguans: Creative Ways to Cut Your Costs, Conserve Your Capital And Keep Your Cash; is the ultimate guide to saving money and getting rich quick. Filled with the craziest, funniest and most ridiculous money saving tips you can imagine, this humorous, groundbreaking resource shows you how Antiguans waste money and provides you with everything you need to transform your life.

The Best Ever Book of Money Saving Tips for Antiguans is filled revolutionary tips that even the tightest Tightwad would have trouble coming up with. Bright ideas include:

- Hanging out your dental floss to dry so you can reuse it later
- Finding God to reduce your household expenses
- Filling your Thermos at work to reduce your water bill
- Fasting to reduce your food costs.

Other tips include:

- Cutting your bathroom costs by 50%
- Changing the perception others have of you
- Making your family grateful for the things they have
- Getting others to help you save money
- Reducing your expenditure on food and other necessities.

The savings in this book are so extreme; most Antiguans won't be able to implement them. But for those that do, they'll be able to recover the cost of this book after just a few pages. Ask yourself: Are you a cost-cutting warrior willing to make the ultimate sacrifice to save money, or are you a spendthrift Antiguan who wastes money?

The full-color guide to shooting great video with the Flip Video camera

The inexpensive Flip Video camera is currently one of the hottest must-have gadgets. It's portable and connects easily to any computer to transfer video you shoot onto your PC or Mac. Although the Flip Video camera comes with a quick-start guide, it lacks a how-to manual, and this full-color book fills that void! Packed with full-color screen shots throughout, Flip Video For Dummies shows you how to shoot the best possible footage in a variety of situations. You'll learn how to transfer video to your computer and then edit it and share your Flip Video movies.

Walks you through the basics of using a Flip Video camera and connecting it to your Mac or PC

Explains how to shoot footage indoors, outdoors, and even underwater

Covers editing video footage using FlipShare, Windows Movie Maker, or iMovie

Shows you how to share Flip Video movies or upload them to YouTube, Facebook, and other sites

You'll flip out when you discover just how easy a Flip Video camera can be when you have this book by your side!

Made to be Seen brings together leading scholars of visual anthropology to examine the historical development of this multifaceted and growing field. Expanding the definition of visual anthropology beyond more limited notions, the contributors to Made to be Seen reflect on the role of the visual in all areas of life. Different essays critically examine a range of topics: art, dress and body adornment, photography, the built environment, digital forms of visual anthropology, indigenous media, the body as a cultural phenomenon, the relationship between experimental and ethnographic film, and more.

The first attempt to present a comprehensive overview of the many aspects of an anthropological approach to the study of visual and pictorial culture, Made to be Seen will be the standard reference on the subject for years to come. Students and scholars in anthropology, sociology, visual studies, and cultural studies will greatly benefit from this pioneering look at the way the visual is inextricably threaded through most, if not all, areas of human activity. Now more than ever people are trading in their still cameras for home video recorders and many still do not

really know how to use them. This guide covers everything you need to know about making home videos, from which camera to buy to how to edit your tape. Readers will be able to make high-quality videos both for home and professional projects. The book is written by a writer/producer of the HBO television, and has participated in the development of blockbusters such as 'Anaconda'.

tackleandfield.com